

Rangemaster Friday Night League
(12-18-09)

Shooter	ST 1	PD	ST 2	PD	ST 3	PD	ST 4	PD	ST 5	PD	TPD	TOTAL E-Mail
Jerry Culp	11.84	2	15.23	7	20.71	5	14.27	4	13.56	0	18	75.61
Randy Richardson	17.23	13	14.29	0	19.70	4	13.53	4	14.41	2	23	79.16
Ladd Dillworth	17.78	14	11.46	4	21.32	5	18.84	13	16.17	3	39	85.57
Jim Darnell	17.07	5	14.77	7	25.00	4	16.68	8	15.39	2	26	88.91
Mike Birdsong	14.95	6	11.75	6	31.26	8	17.21	2	22.39	6	28	97.56
Dave Chandler	19.05	9	17.12	0	28.85	2	17.72	4	21.54	4	19	104.28
Marc Schwartz	14.95	3	20.68	15	34.96	14	19.59	10	17.01	2	44	107.19
Will Phillips	17.90	10	15.38	6	30.37	9	18.27	8	25.77	6	39	107.69
Tony Pierce	17.72	2	12.78	1	33.83	9	23.75	1	20.60	3	16	108.68
Steve Torelli	14.70	1	14.25	2	40.15	20	21.45	4	19.76	1	28	110.31
Mike Holt	19.97	10	15.86	2	35.67	1	19.05	9	23.82	7	29	114.37
Lynn Kugele	25.88	6	22.59	6	31.30	3	23.37	7	20.37	1	23	123.51
Breton Lavens	22.36	6	17.77	5	41.96	6	22.71	16	34.37	1	34	139.17
Eugene Russell	24.77	20	23.41	11	38.84	9	25.13	22	31.83	8	70	143.98

Our Customer Satisfaction Motto:

"Were Not Happy Unless Your Not Happy"

Stage 1: Street Fight

Course of fire: (unlimited—3 shots each) Start with baby in both hands at P1. At the buzzer, throw baby T1 forward across line, hit T2 to your left in the face, draw and shoot T3 from retention while backing up. While moving to P2 shoot T4 and T5 any order. Engage T6 and T7 from right side cover, tactical priority near to far. Reload anywhere and anyway

Stage 2: Bug Me.

Course of fire: (limited—2 shots each) Start with gun hand on shoulder of NS at P1. At the buzzer, push NS sideways out of way. While moving backwards, draw and engage T1 - T3 in tactical sequence. At P2 deposit primary on table and pick up bug. Proceed to P3 and engage T4—T6 in tactical priority as seen from cover. No reload. Start with 6 in primary. If primary is not empty on table it is a PE.

Stage 3: Double Feed Please.

Course of fire: (unlimited—3 shoots each) SO, have firearms locked open and placed on table P1. SO set up Double feed. At the buzzer, pick up gun and while moving toward or behind cover, fix the double feed. After fix, shoot T1—T3 in tactical priority as seen. Move to P3 and perform a mandatory reload. Shoot T4—T5 in tactical priority as seen with your strong hand only. Reload as specifi

Stage 4: River Walk Rampage

Course of fire: (unlimited—2 shots each) Start in a chair at P1. At SO command, grip gun in holster, support hand on chest. At the buzzer, while seated shoot T1—T3 ASAP in any order. While moving to P2 shoot T4—T6 in order. Reload from slide lock from cover (they have rifles) and engage all remaining targets in any order. You must put them down quick. Shoot as fast as you can and still stay accurate. Reload from cover any type. Reduced light.

Stage 5: Get a Handle

Course of fire: (unlimited—3 shots to T1 and 2 shots to all others) Start at P1 arms length from T1. Backward movement is restricted. Standing still, at buzzer draw and fire 3 shots from retention. Move to cover and then engage T2—T4 in tactical priority from right of column. Move to P3 and shoot T5—T7 with your support hand only in Tactical Priority (Pie). Reload behind cover and any type.